Shopping Cart Scenarios

This documentation captures scenarios for the Shopping Cart Hackathon happening week of 1/2-5/2018.

# View Cart Scenarios

1. User can view the content.

2. User can modify any items on the cart or add new items to cart.

# Add Scenarios

## Add an item to cart.

An item can be a single item (e.g.: a BigMac sandwich, a Small Fries, or a Medium Drink) or a combo (e.g.: a BigMac Meal).

Example:

**Iterance:** "I want a Filet-O Fish sandwich"

**Response:** "A Filet-O Fish sandwich is added to your order."

Example:

**Iterance:** "Give me a 4 piece Chicken Nuggets"

**Response:** "A 4 piece Chicken Nuggets added to your order."

Example:

**Iterance:** "Add a BigMac Meal"

**Response:** "What kind of drinks would you like?"

**Iterance:** "Coke please"

**Response:** "Ok. A BigMac Meal with Coke is added to your order."

Example:

**Iterance**: “Give me 3 Cheese Burgers”

**Response**: “Ok. Added 3 Cheese Burgers to your order.”

## Add multiple items to cart in one command.

Example:

**Iterance:** "I would like a BigMac Meal, a 4 piece Chicken Nuggets, and a Large Fries".

**Response**: “What kind of drink would you like?”

**Iterance**: “A Dr. Peper.”

**Response:** "I've added a BigMac Meal with Dr. Peper, a 4 piece Chicken Nugget, and a Large Fries to your order."

## Add an item with special requests.

Example:

**Iterance:** "I'd like a BigMac with no union no pickle"

**Response:** "Ok. I've added your BigMac with no union no pickle to the order."

Example:

**Iterance:** “I like a Cheese Burger with only ketchup.”

**Response**: “Ok. A Cheese Bugger with only ketchup is added to your order.”

# Update Scenarios

## Update item quantity

User can update quantity of an item that’s in their current order.

Example:

If they have 1 order of BigMac Sandwich and they want to change it to 3 orders…

**Iterance**: “I like 3 BigMac Sandwich instead.” Or “Update BigMac Sandwich quantity to 3.”

**Response**: “Ok. You have 3 BigMac Sandwich in your order.”

If they want to update an item that is not on their cart, ask if they want to add it.

**Iterance**: “I want 2 Quarter Pounder instead.”

**Response**: “You currently do not have any Quarter Pounder in your cart. Would you like to add 2 Quarter Pounders to your cart? Yes/No”

**Iterance**: “Yes”

**Response**: “Ok. I’ve added 2 Quarter Pounder to your order.”

## Update an item from most recent order entry

While order, users can modify their selection after they have made the order.

Example:

**Iterance**: “I like BigMac Sandwich.”

**Response**: “Ok. I’ve added a BigMac Sandwich to your order.”

**Iterance**: “I don’t want pickles and I like extra sauce.”

**Response**: “Got it. The BigMac Sandwich will have not pickle and extra sauce.”

## Update an item from a previous order entry

While ordering, users can modify an item they have added to their order but it’s not the most recent item.

Example:

**Iterance:** “I like a BigMac Sandwich”

**Response**: “Ok. I’ve added a BigMac Sandwich to your order.”

**Iterance**: “I want a McFlurry”

**Response**: “Ok. A McFlurry is added to your order.”

**Iterance**: “Also add 4 Apple Pies”

**Response**: “Ok. 4 Apple Pies added.”

**Iterance**: “Can you make that a BigMac Meal instead?”

**Response**: “Ok. Changing your BigMac sandwich to a BigMac Meal.”

# Remove Scenarios

Example:

**Iterance**: “Remove the BigMac from my order.”

**Response**: “Ok. Removing the BigMac Sandwiches from your order.”

In the cases of ambiguity, confirm:

**Response**: “Do you want to remove the BigMac Sandwiches or just the BigMac Meal? Just Sandwich / Just Meal / Both”

**Iterance**: “Both”

**Response**: “Ok. Removing BigMac Sandwich and BigMac Meal from your order.”

# Process Order Scenarios